

Chapter 4: The Battle of the Metaurus

Addenda Sheet as of Mar. 10, 2017

The Rules:

9.0 Combat (addition): Note that Carthaginian LI units cannot attack as they have no "Attacker" entry on the Weapons System matrix (no change here). Now in addition, if forced to attack, including whether through an existing Engaged marker (10.0) or an inability to retreat, they are eliminated automatically, without a die roll.

Developer's Note: We published this game with the famous Balearic slingers depicted as a more melee-oriented sort of light infantry (as this game has no missile fire rules), or in game terms, type LI. However, the designer's original intention was for these pieces to really be modeled and act as more open-formation skirmish troops. The tweak above brings matters into alignment with his vision.

10.0 Combat Results (clarification): When an already Disordered unit suffers a second outright Disordered result, it is Eliminated. When an already Disordered unit suffers a subsequent Check for Disorder result and passes, then it suffers no further adverse result.