

Chapter 14: The Valmy Campaign, 1792 AD

Addenda Sheet as of Nov. 1, 2018

The Rules

2.1 Game Counters (correction): Leaders marked “2RC” command cavalry units with the “2R” designation.

Game abbreviations (addition): K: Kellerman

3.0 Set Up (clarification): Note that all Leaders start the game in play, with their subordinate leaders placed in the Holding Boxes off map.

6.0 Activation (clarification): Note that Leaders without an Initiative Rating (i.e., Valence) cannot Activate by themselves, but can be Activated if within 3 hexes of the overall leader.

7.1.3 (clarification): Mixed stacks still move at the slowest rate. A leader starting stacked with 2 infantry and 2 cavalry units will only have a movement allowance of 2 to move with – he doesn’t get to use his (and the cavalry’s) higher movement allowance of 4 and drop the infantry off behind him.

9.2.3 (clarification): Skirmish Fire is not simultaneous. They fire one at a time, just like normal fire combat. Note that the Defender’s skirmishers fire first and any eliminated or retreated skirmishers of the Attacker will not fire.

9.2.4 (clarification): Any surviving Skirmish units are withdrawn to the Reserve box before resolving regular combats.

9.2.10 (clarification): If one or the other player has no units in the Main Box, Fire Combat still does take place with the Defender going first,

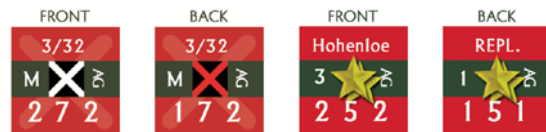
9.5.1 (clarification): After melee, cavalry that did not charge or counter charge on the Flanks still suffers the results of the overall combat.

The Counters

Allied (corrections): The Allied 3/32 Infantry unit should have an M (Main) battle board position indicator (not a 3).

The Allied leader Hohenloe should have an Initiative Rating of 3.

Use the images below to adjust the pieces supplied in the game.



The Map

Scale: The map scale is approximately 10 kilometers to the inch.

Spellings (clarification): Note that the preferred French spellings today for some locations on the map are:

- St Menehould would be Ste-Menehould
- Grandpre would be Grandpré (or Grand Pré at that time)
- Croix Aux Bois would be La Croix-aux-Bois
- Les Chalade would be La Chalade
- Les Slettes would be Les Islettes
- Le Chasne would be Le Chesne (or Le Chêne-le-Populeux at that time).