

Chapter 17: The Sadowa Campaign

Addenda Sheet as of July 25, 2018

The Rules

7.5 Pass Operation (correction): The turn ends when both players declare two pass operations in a row (not just one player). Section 4.3 that states this is correct.

The Charts

TEC (clarification): Terrain effects are cumulative for movement and combat purposes, but also see Case 7.2.3.

IP Activation Rates (correction): The cost to activate a Committed unit is 3 IPs (the second bullet of Section 4.3 is correct).

Combat DR Modifiers (correction): The DRMs for the Committed attacker and defender units are reversed. It should be -1 if all Defending units are Committed and +1 if all Attacking units are Committed.